

Ship Sheet

Serenity RPG

Name: Nevermore

Dimensions: L 191 W 128 H 53

Tonnage: 2400 tons

Speed Class: 4 cruise; 7 hard burn

Crew Quarters: 2 Double, 3 Single

Passenger Capacity: 4 in 2 dbl cabs.

Fuel Capacity 60 tons (600 hours)

Cargo Capacity: 965 tons

500 in Cargo Bay 1.

460 in Cargo Bay 2.

Two 2.5 ton Storage lockers

Ship Attributes

Manueverability.....(Agility): d 10
Size.....(Strength): d 6
Maintenance.....(Vitality): d 8
Comm/Sensors.....(Alertness): d 2
Control Systems.....(Intelligence): d 2
Safety Systems.....(Willpower): d 2
Initiative: (Agility+Alertness) d 8 +d 2
Life Points (Strength+Willpower): 8

Assets

Fast Throttle (Minor)

Complications

Everybody Has One
Hooked (Compressor Coil)

Quirks

Shudders when breaking atmo.

Owner: John & Sebastian Raven
 Ship Class: Firefly Transport
 Registry: 404-E-420-6E2Z Year: 2464
 Price: € 2,600 Complexity: _____
 Maintenance costs: 300 €/month

Background

Passed down through the Raven family, this Firefly class modified transport was altered with Dr. Raven's needs in mind and thus, is equipped with a better than standard MedBay. Like other Fireflies, it is rife with pesky little hiding spots throughout the vessel.

Gear

Advanced Maneuvering Servos

Electronic Signal Dampener

Programs (Skills)

Collision Avoidance.....(Athletics): d _____

Stealth.....(Covert): d 2

Targeting.....(Hvy. Weapons): d _____

Maintenance...(Mech. Engineering): d _____

Sensors.....(Perception): d _____

Autopilot/Autonav.....(Pilot): d _____

Aer. Trans. Ops./Transport: d 2

Spc. Trans. Ops./Transport: d 2

Wounds |
  |   Stun